

Project

Juvie Talk the Play

Client

Richard Ross

Draft

1.0

Date

October 3rd, 2016

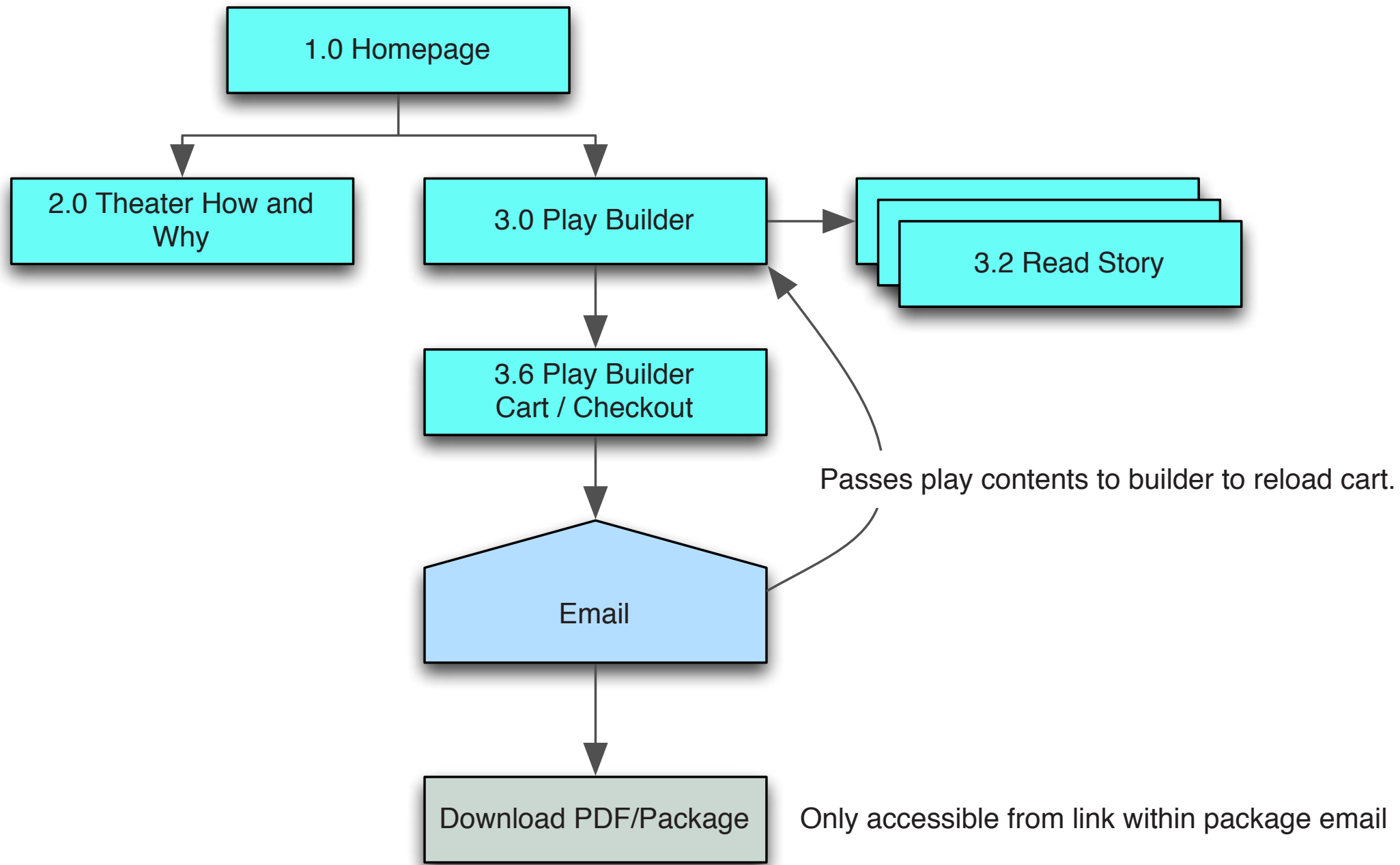
Contact

Andrew Parnell
aparnell@gmail.com

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0.1 Sitemap



Desktop

≥992px

Tablet

≥768px

Mobile

<768px

0.2 Responsive Grid

Recommend using the bootstrap grid (See <http://getbootstrap.com/css/#grid>)

For the purpose of this document the wireframes are designed around the following screen sizes:

Desktop 1440px

Tablet 768px

Mobile 1440px

For the desktop view port, recommend using the static container width, while at tablet and mobile using the fluid container.

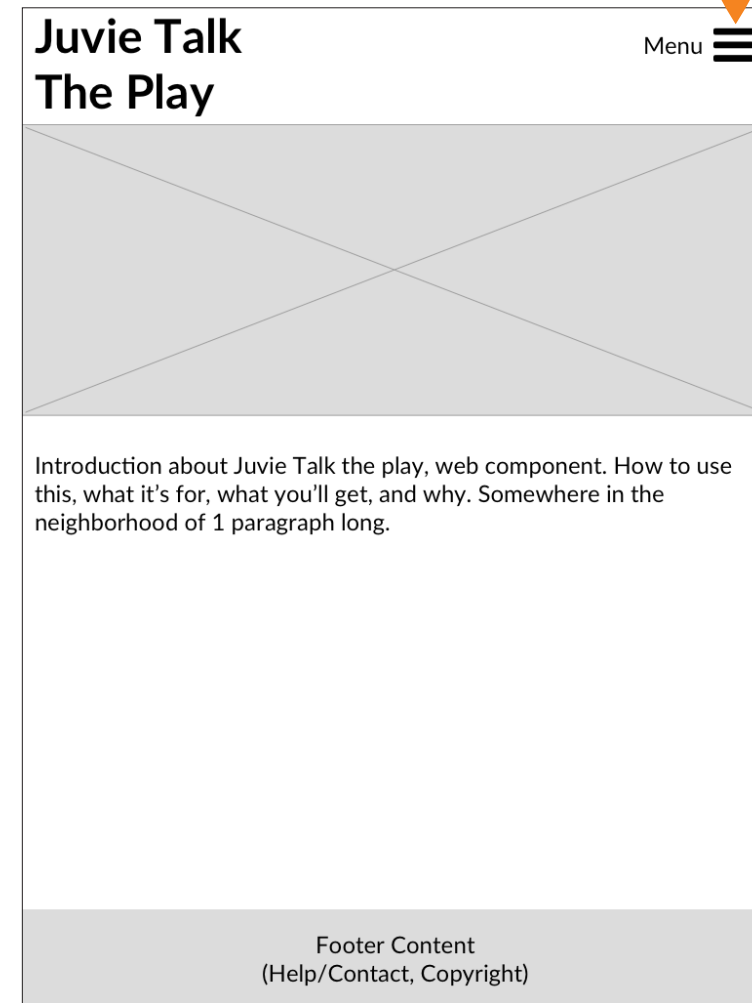
Desktop

≥992px



Tablet

≥768px



Mobile

<768px



1.0 Homepage

- 1.1 Primary navigation links to 3 pages: 1.0 Homepage (aka Introduction)
2.0 Theater: How and Why
3.0 Play Builder

In mobile and tablet view ports the menu will be replaced with a hamburger menu. Touching/Clicking the hamburger menu will push the site content to the left and bring in a drawer of the navigation.

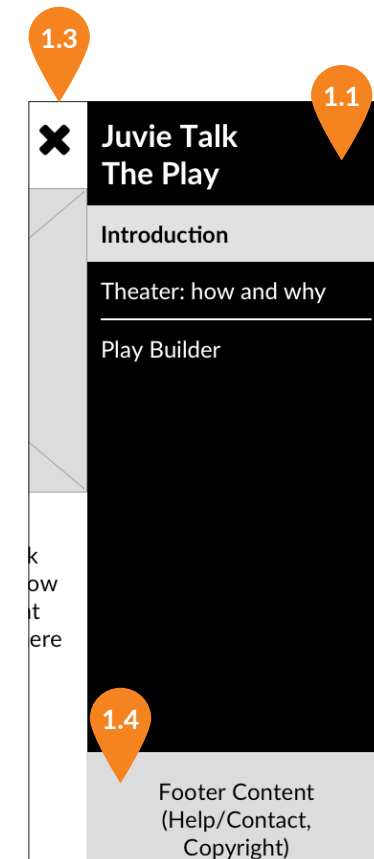
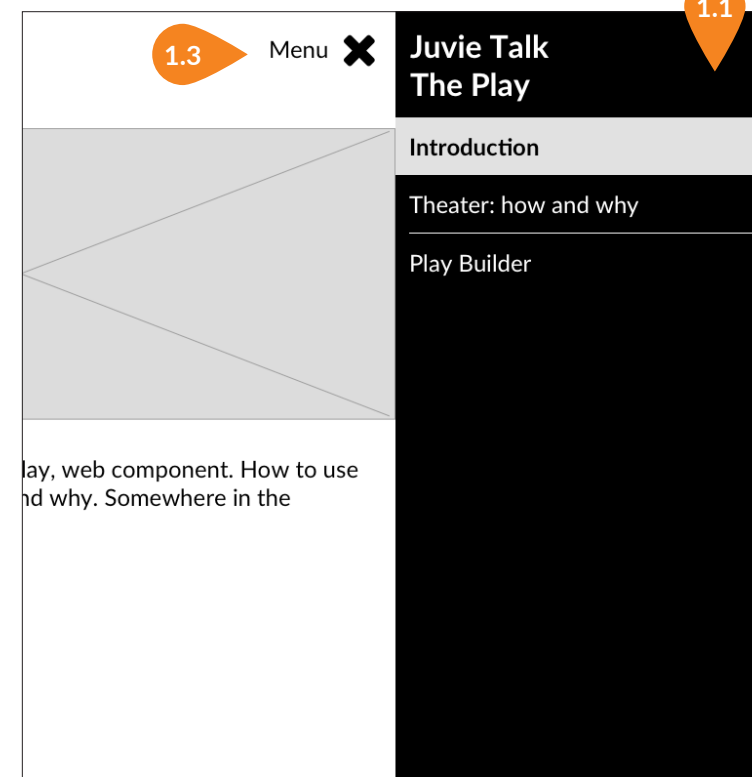
- 1.2 Purpose statement for the website, discussing what it is, how to use it, and what users should expect. ~1 paragraph/~200 words.

- 1.3 When the menu drawer is open, touching/clicking the menu button again will dismiss it.

Additionally touching/clicking anywhere within the site content will also dismiss it.

- 1.4 Footer content will include basic copyright info as well as a simple line about who/how to contact for help/inquiries.

In desktop and tablet view ports this footer will be at the foot of the page. In mobile it will be moved to inside the menu drawer.



Juvie Talk
The Play

Introduction **Theater: how and why** Play Builder

X

Theater is a way to try and enter someone else's life, and a way to let someone else into your life. Can you put yourself in someone else's shoes, in someone else's mind, in someone else's heart, in someone else's neighborhood, or in someone else's jail cell? Can you imagine what someone else is experiencing? Can you imagine how that experience would shape that person's choices, actions, attitudes, public behavior, and secret feelings and hope? How many ways are you like this person? Of course you are different. But how many ways is this person like you? The longer and the deeper you look, the things you share totally outweigh the differences. Maybe all that separates you is a cement wall and the fact that, for today, you are allowed to keep the shoelaces in your shoes.

The power of theater is that it gives us a chance to create the conditions in which we can really begin to try to see each other, hear each other, and find what makes us equal when the world around us makes us so unequal. It is a chance to realize how fluid your own identity is, and to recognize that neither you nor anyone else needs to be trapped in a single identity, a single situation, or a single scenario – because all of us are way more interesting, complicated, and hopeful than appears on the surface. And the same way you don't want someone else to judge you without understanding what you're going through, theater creates a space where you don't have to judge other people from the outside. Or judge them at all. Instead you can try to understand them.

So when you're acting, you have to learn someone else's words. As you do that, you might start to notice your own thoughts, feelings, and prejudices about other people. Suddenly, you have to think about and feel what they are saying, and notice things about them that you didn't notice before. Which will lead you to think about and feel what they are not saying. Everyone says certain things that we want other people to think or feel or notice about us. But other things, that we don't want people to notice or that we are uncomfortable with, or that we have mixed feelings about, don't get said. So start to observe and understand how the person you are playing moves. What is their music? What are their rhythms? How do they live in their body?

And how do they live in their mind, in their imagination? When you are 16 years old and locked in a steel and cement cell 23 hours a day, you are going to need your imagination. Every person is way more than what they look like from the outside, where they grew up, where they went to school, their test scores, what kind of job they have, or how many times they've been arrested. In theater, you try to discover what's inside a person that we have not seen yet. All human beings are changing every day. We have good days and bad days, and violent days and calm days, and we make mistakes and we get some things right. But that is always in play, moment to moment in every human life. There are no "good people" or "bad people" – there are just people with good and bad moments, qualities, habits, and tendencies, and the tension between all those things that plays out differently on different days, in different situations. Theater is about recognizing the minute-to-minute dynamic inside the tension of every human life. Everything is in play – like in sports. Every element that comes together to create "team you" wins some games and loses others.

But your life is not the scoreboard or the stats. You can be courageous and brilliant and lose the game, or

Juvie Talk
The Play

Menu ☰

X

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Juvie Talk
The Play

Menu ☰

X

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2.0 Theater: How and Why

Peter Sellars "Theater/ How and Why"

Recommend editing this content down for web context. 3-4 paragraphs.

3.0 Play Builder Desktop

Juvie Talk

The Play

[Introduction](#)
[Theater: how and why](#)
[Play Builder](#)

Age
All

Gender
All

Facility Type
All

Reading Time
Any

Has Audio
All

Keywords
gang, diploma, burglary, gun,
drug possession, race...

X

M.E.

Age	Gender	Facility Type	Reading Time	Words
18	M	Detention	1:40	271

Keywords
mental health, suicide, runaway, probation, probation violation, meth, treatment, incarcerated parent, bipolar

3.2
[Read Story](#)

3.3
[Add to Play](#)

X

P.

Age	Gender	Facility Type	Reading Time	Words
16	M	Lorem	1:55	327

Keywords
ADHD, mental health, fights, gang, tagging, grafitti, domestic violence, projects, house arrest, felony

3.4
[Read Story](#)

3.4
[Remove from Play](#)

Play: 5 ~0:36

View Play

3.1 Filter bar. Buttons open up filter options. (See [Page 10-12](#))

3.2 Read Story slides in full screen modal of story. (See [Page 13-16](#))

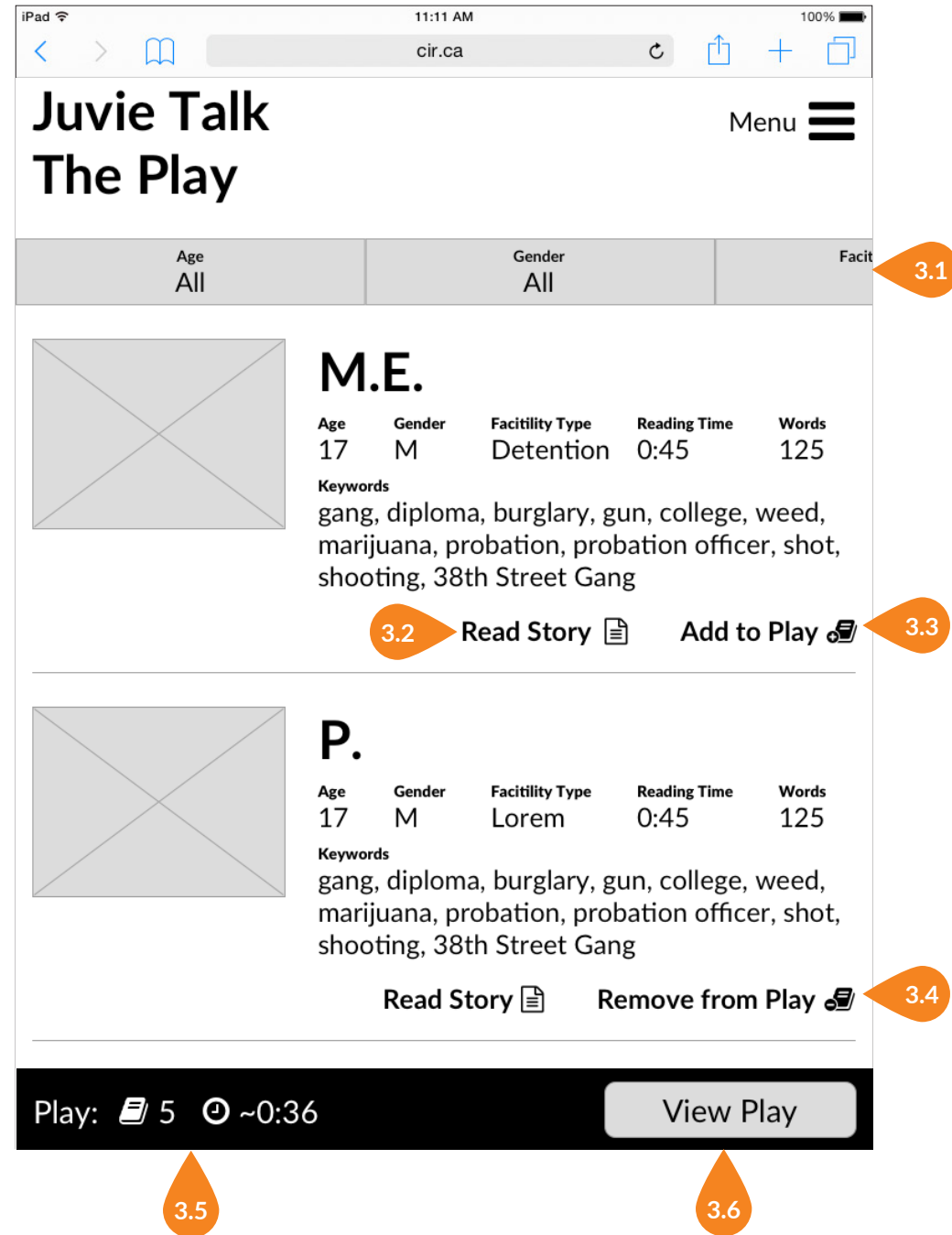
3.3 Add to Play adds story into visitors cart. This will update the count & running time in the play cart ([3.5](#)).

3.4 If a story has already been added to the play the action button changes to “Remove from Play” which will remove the play from the queue and switch the button back to the non-added state ([3.3](#))

3.5 Play Cart sticks to the bottom of the window once a story has been added to the play.

3.6 View Play button slides the cart up and allows the user to reorder or modify their play before packaging it. (See [Page 17-20](#))

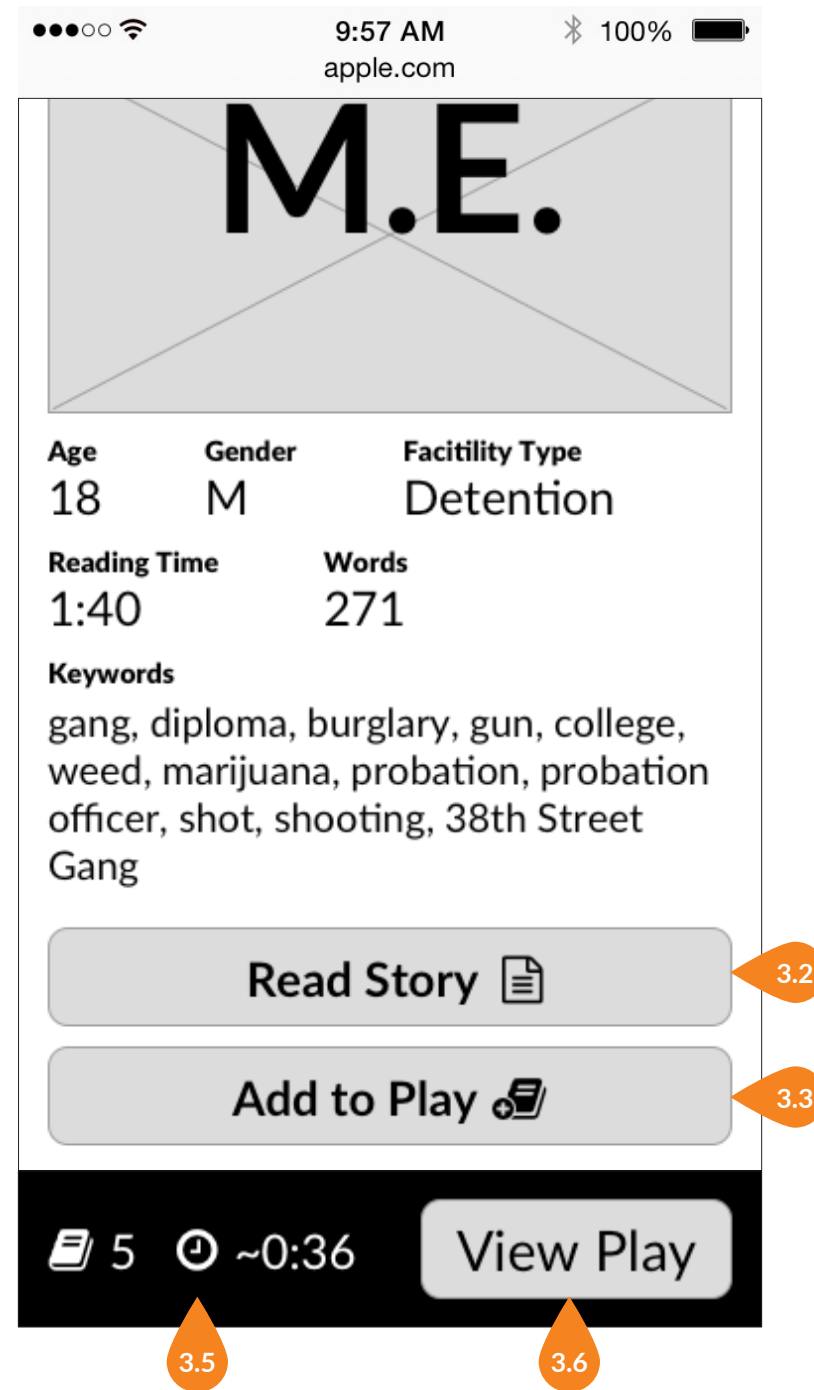
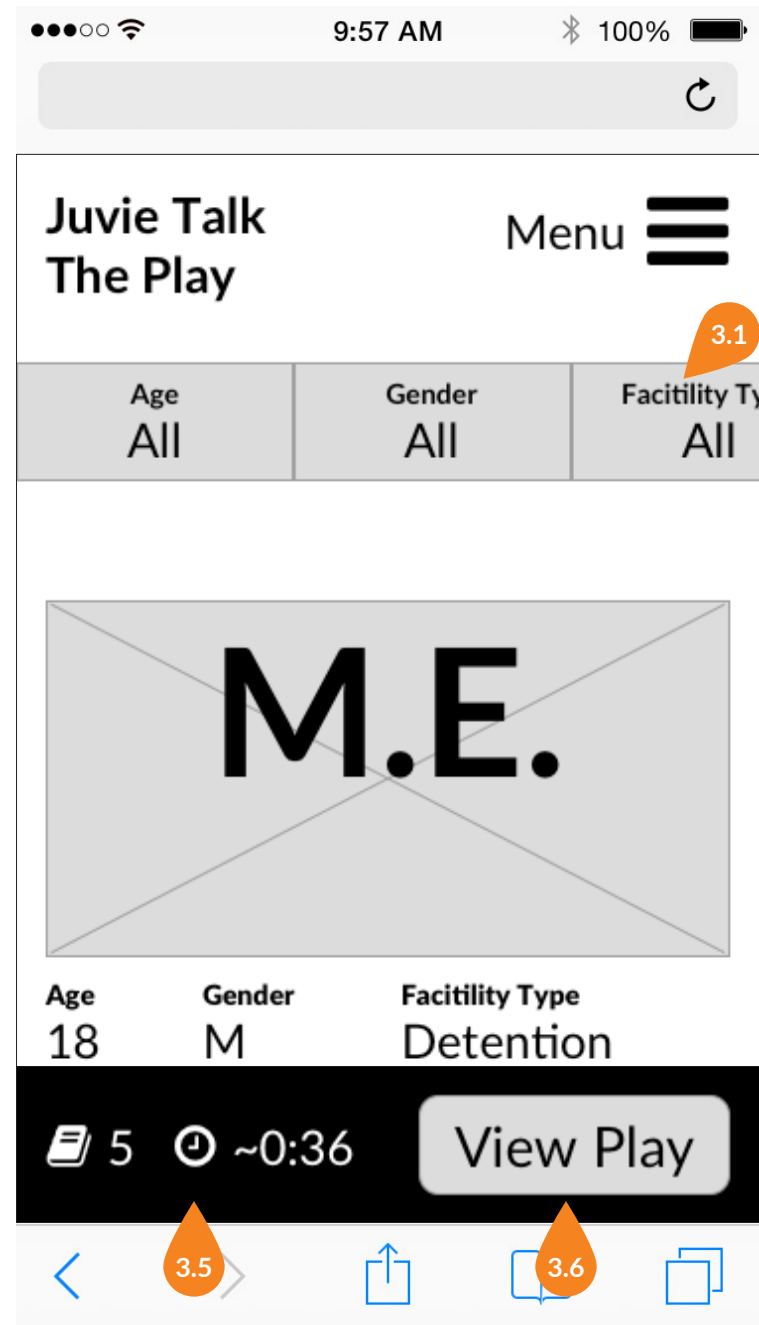
7



3.0 Play Builder Tablet

3.1-3.6 See Comments on 3.0 Play Builder Desktop Page 7

3.1 In the tablet view port the filter bar becomes scrollable. (See: <https://material.google.com/components/tabs.html#tabs-usage> for an example)



3.0 Play Builder

Mobile

3.1-3.6 See Comments on **3.0 Play Builder Desktop Page 7**

3.1 In the tablet view port the filter bar becomes scrollable. (See: <https://material.google.com/components/tabs.html#tabs-usage> for an example)

3.2 & 3.3 On mobile text links are replaced with buttons to improve usability.

Desktop

≥992px

Age All	Gender All	Facility Type All	Reading Time Any	Has Audio All	Keywords abuse, broken household, divorce, drugs, gang... (+2 more)
------------	---------------	----------------------	---------------------	------------------	---

3.1.0

Age	Gender All	Facility Type All	Reading Time Any	Has Audio All	Keywords abuse, broken household, divorce, drugs, gang... (+2 more)

3.1.1

Age All	Gender	Facility Type All	Reading Time Any	Has Audio All	Keywords abuse, broken household, divorce, drugs, gang... (+2 more)
	<input checked="" type="radio"/> All <input type="radio"/> Female <input type="radio"/> Male				

3.1.2

Age All	Gender All	Facility Type	Reading Time Any	Has Audio All	Keywords abuse, broken household, divorce, drugs, gang... (+2 more)
		<input checked="" type="radio"/> All <input type="radio"/> Detention <input type="radio"/> Prison <input type="radio"/> Dependency			

3.1.3

Age All	Gender All	Facility Type All	Reading Time Any	Has Audio All	Keywords
<input checked="" type="checkbox"/> abuse	<input type="checkbox"/> alcohol	<input type="checkbox"/> anger	<input type="checkbox"/> assault	<input type="checkbox"/> broken household	
<input type="checkbox"/> camp	<input checked="" type="checkbox"/> divorce	<input type="checkbox"/> drugs	<input type="checkbox"/> fighting	<input type="checkbox"/> gang	
<input type="checkbox"/> incarcerated parent	<input type="checkbox"/> marijuana	<input type="checkbox"/> mental health	<input type="checkbox"/> probation	<input type="checkbox"/> rehab	
<input type="checkbox"/> robbery	<input type="checkbox"/> runaway	<input type="checkbox"/> single parent	<input checked="" type="checkbox"/> suicidal	<input type="checkbox"/> violence	

3.1.6

Desktop

≥992px

Age All	Gender All	Facility Type All	Reading Time	Has Audio All	Keywords abuse, broken household, divorce, drugs, gang... (+2 more)

3.1.4

Age All	Gender All	Facility Type All	Reading Time Any	Has Audio	Keywords abuse, broken household, divorce, drugs, gang... (+2 more)
				<input checked="" type="radio"/> All <input type="radio"/> Audio <input type="radio"/> No Audio	

3.1.5

3.1 Play Builder Filter Bar

Desktop

3.1.0 Filter bar. Buttons open up filter options.

3.1.1 **Age:** Uses a Range slider like this: **Snapping between steps** <https://refreshless.com/nouislider/slider-values/#section-snap>

Values (from spreadsheet): 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 23, 34, 42, 44, 58

3.1.2 **Gender:** Buttons act like radio buttons. Selecting one unselects the others.

3.1.3 **Facility Type:** Buttons act like radio buttons. Selecting one unselects the others.

3.1.4 **Reading Time:** Range slider. Recommend not snapping. Instead scale range. 25s-60s in the first 20%, then 1 minute ranges for every 20% after.

3.1.5 **Has Audio:** Buttons act like radio buttons. Selecting one unselects the others.

3.1.6 **Key Words:** Buttons act like checkboxes. Clicking/Touching one toggles it on and off.

Values taken from spreadsheet, most frequent phrases that cover all entries.

Tablet

≥768px

Age All	Gender All	Facility Type All	Reading Time Any	Has Audio All	Keywords abuse, broken household... (+5)
------------	---------------	----------------------	---------------------	------------------	---

3.1.0

Age	Gender All	Facility Type All	Reading Time Any	Has Audio All	Keywords abuse, broken household... (+5)
-----	---------------	----------------------	---------------------	------------------	---

11 12 13 14 15 16 17 18 19 20 23 34 42 44 58

3.1.1

Age All	Gender	Facility Type All	Reading Time Any	Has Audio All	Keywords abuse, broken household... (+5)
------------	--------	----------------------	---------------------	------------------	---

All

Female

Male

3.1.2

Age All	Gender All	Facility Type	Reading Time Any	Has Audio All	Keywords abuse, broken household... (+5)
------------	---------------	---------------	---------------------	------------------	---

All

Detention

Prison

Dependency

3.1.3

Tablet

≥768px

Age All	Gender All	Facility Type All	Reading Time	Has Audio All	Keywords abuse, broken household... (+5)
------------	---------------	----------------------	--------------	------------------	---

25 sec 1 min 2 min 3 min 4 min 5 min

3.1.4

Age All	Gender All	Facility Type All	Reading Time Any	Has Audio	Keywords abuse, broken household... (+5)
------------	---------------	----------------------	---------------------	-----------	---

All

Audio

No Audio

3.1.5

Age All	Gender All	Facility Type All	Reading Time Any	Has Audio All	Keywords
------------	---------------	----------------------	---------------------	------------------	----------

abuse	alcohol	anger	assault
broken household	camp	divorce	drugs
fighting	gang	incarcerated parent	marijuana
mental health	probation	rehab	robbery
runaway	single parent	suicidal	violence

3.1.6

3.1 Play Builder Filter Bar

3.1.0–3.1.6 See comments on 3.1 Play Builder Desktop Page 10

3.1.0 In the tablet view port the filter bar becomes scrollable. (See: <https://material.google.com/components/tabs.html#tabs-usage> for an example)

Age All	Gender All	Facility Type All
------------	---------------	----------------------

3.1.0

Age	Gender All	Facility Type All
Min	11	▼
Max	58	▼

3.1.1

Facility Type All	Reading Time	Has Audio All
25s	1m	2m
3m	4m	5m

3.1.4

Age All	Gender	Facility Type All

3.1.2

Gender All	Facility Type	Reading Time Any

3.1.3

Reading Time Any	Has Audio	Keywords abuse, broken household... (+5)

3.1.5

Reading Time Any	Has Audio All	Keywords																				
<table border="1"> <tr><td>abuse</td><td>alcohol</td></tr> <tr><td>anger</td><td>assault</td></tr> <tr><td>broken household</td><td>camp</td></tr> <tr><td>divorce</td><td>drugs</td></tr> <tr><td>fighting</td><td>gang</td></tr> <tr><td>incarcerated parent</td><td>marijuana</td></tr> <tr><td>mental health</td><td>probation</td></tr> <tr><td>rehab</td><td>robbery</td></tr> <tr><td>runaway</td><td>single parent</td></tr> <tr><td>suicidal</td><td>violence</td></tr> </table>			abuse	alcohol	anger	assault	broken household	camp	divorce	drugs	fighting	gang	incarcerated parent	marijuana	mental health	probation	rehab	robbery	runaway	single parent	suicidal	violence
abuse	alcohol																					
anger	assault																					
broken household	camp																					
divorce	drugs																					
fighting	gang																					
incarcerated parent	marijuana																					
mental health	probation																					
rehab	robbery																					
runaway	single parent																					
suicidal	violence																					

3.1.6

3.1 Play Builder Filter Bar

Mobile

3.1.0-3.1.6 See Comments on 3.1 Play Builder Desktop Page 10

3.1.0 In the tablet view port the filter bar becomes scrollable. (See: <https://material.google.com/components/tabs.html#tabs-usage> for an example)

3.1.1 Because of how difficult it is to drag a slider tight increments on mobile, the age slider gets replaced with 2 dropdowns for the minimum and maximum.

If the minimum is set above the maximum, or the maximum below the minimum the other is pushed accordingly.

Play: 5 ~0:36

Return to Play Builder

M.E.

No one visits me here. Dad is a firefighter. I have a green shirt. I'm on the lowest level; it's an orientation shirt. I will be here for a year for probation violation. Ran away from a treatment center, failed a UA while on probation. The other kid that I got in trouble with is over at the adult facility. He is a year older than me. We did the crime together. He got jail; I got probation. There's lots of meth where I'm from. I was in treatment then ran away. I was on the lam for three months, getting high and drunk. Hung out with the wrong people. Had a girlfriend, but lost her when I was arrested. She sent me a Dear John on my birthday and I got less points than any other day. Tomorrow I get a blue shirt.

Age	17
Gender	M
Facility Type	Detention
Reading Time	1:40

3.2.0

3.2.1

3.2.2

3.2.3 Add to Play

3.2 Read Story

Desktop (1 of 2)

3.2.0 Clicking read story on **3.0** or **3.6** will slide in the story view. (Site navigation is unavailable from Read Story)

3.2.1 Play Bar sticks to top of the window and is always present

3.2.2 Returns to whatever state the user came from ("Return to Play Builder" if they came from the Play Builder **3.0**, or "View Play" if that came from the Play Cart **3.5**)

3.2.3 Add to Play CTA appears above and below ensuring the user always has an opportunity to add the play.

If the story has already been added to the play, CTA becomes "Remove from Play"

Play: 5 ~0:36

Return to Play Builder

M.E.

No one visits me here. Dad is a firefighter. I have a green shirt. I'm on the lowest level; it's an orientation shirt. I will be here for a year for probation violation. Ran away from a treatment center, failed a UA while on probation. The other kid that I got in trouble with is over at the adult facility. He is a year older than me. We did the crime together. He got jail; I got probation. There's lots of meth where I'm from. I was in treatment then ran away. I was on the lam for three months, getting high and drunk. Hung out with the wrong people. Had a girlfriend, but lost her when I was arrested. She sent me a Dear John on my birthday and I got less points than any other day. Tomorrow I get a blue shirt. One day I will get to level three and get to wear my own clothing. My family needs me a lot. My dad and brother are in jail. He is there for identity theft, statutory rape, fleeing state, etc. I have one brother who is a carpenter. When I get out I want to live in Juneau as a fireman. My mother lives at home with six siblings—three younger and three older. I live with four and my mother. I am on suicide watch. Everyone in my family is suicidal. My brother was in here and he tried hanging himself. My other brother was in here when he was 10 or 11 for stabbing me and another brother. It comes from my father who is bipolar.

3.2.3 Add to Play

Age
17

Gender
M

Facility Type
Detention

Reading Time
1:40

Words
271

Keywords
mental health, suicide, runaway, probation, probation violation, meth, treatment, incarcerated parent, bipolar

3.2.3 Add to Play

3.2.3 See comments on
3.2 Read Story Desktop 1/2
Page 13

3.2.0

3.2.1

11:11 AM 100%

Play: 5 ~0:36 Return to Play Builder

3.2.2

M.E.

3.2.3 Add to Play

No one visits me here. Dad is a firefighter. I have a green shirt. I'm on the lowest level; it's an orientation shirt. I will be here for a year for probation violation. Ran away from a treatment center, failed a UA while on probation. The other kid that I got in trouble with is over at the adult facility. He is a year older than me. We did the crime together. He got jail; I got probation. There's lots of meth where I'm from. I was in treatment then ran away. I was on the lam for three months, getting high and drunk. Hung out with the wrong people. Had a girlfriend, but lost her when I was arrested. She sent me a Dear John on my birthday and I got less points than any other day. Tomorrow I get a blue shirt. One day I will get to level three and get to wear my own clothing. My family needs me a lot. My dad and brother are in jail. He is there for identity theft, statutory rape, fleeing state, etc. I have one brother who is a carpenter. When I get out I'

11:11 AM 100%

Play: 5 ~0:36 Return to Play Builder

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Age	Gender	Facility Type	Reading Time	Words
17	M	Detention	0:45	125

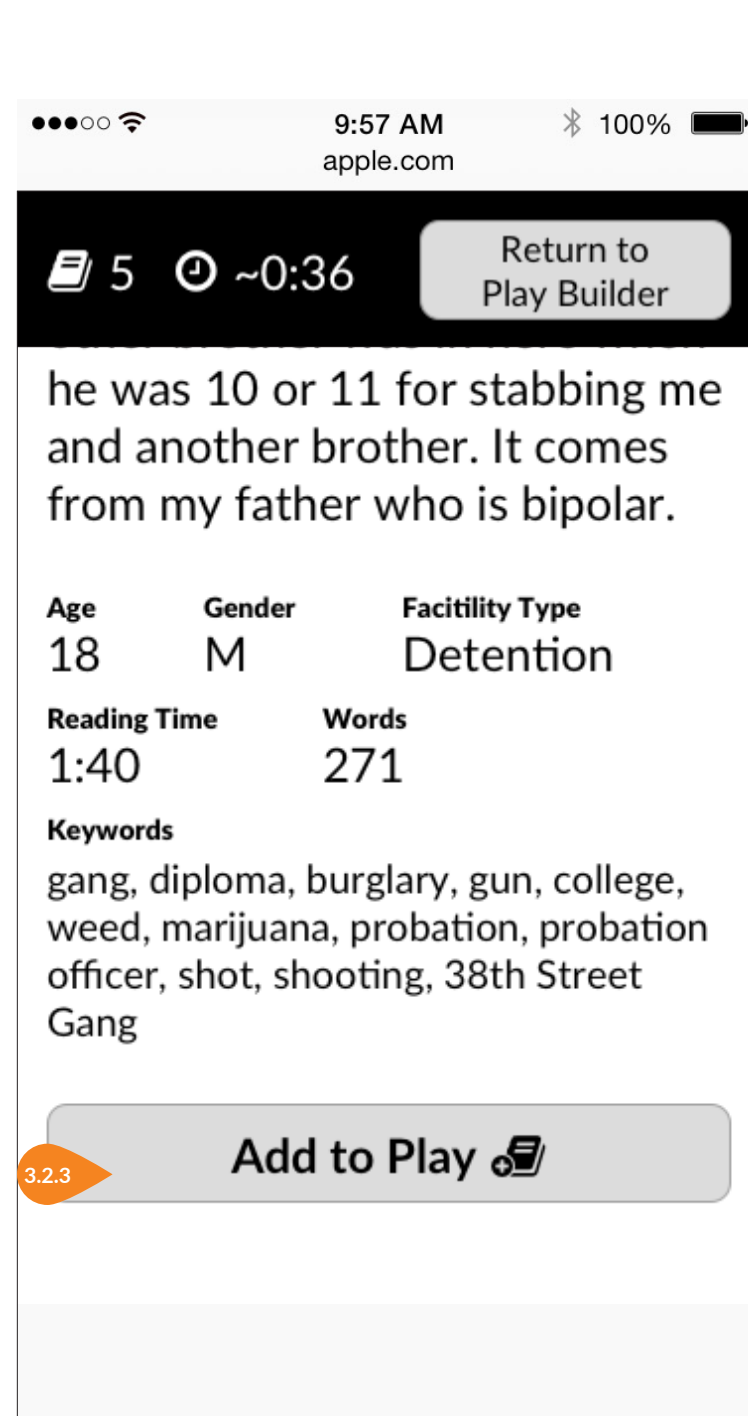
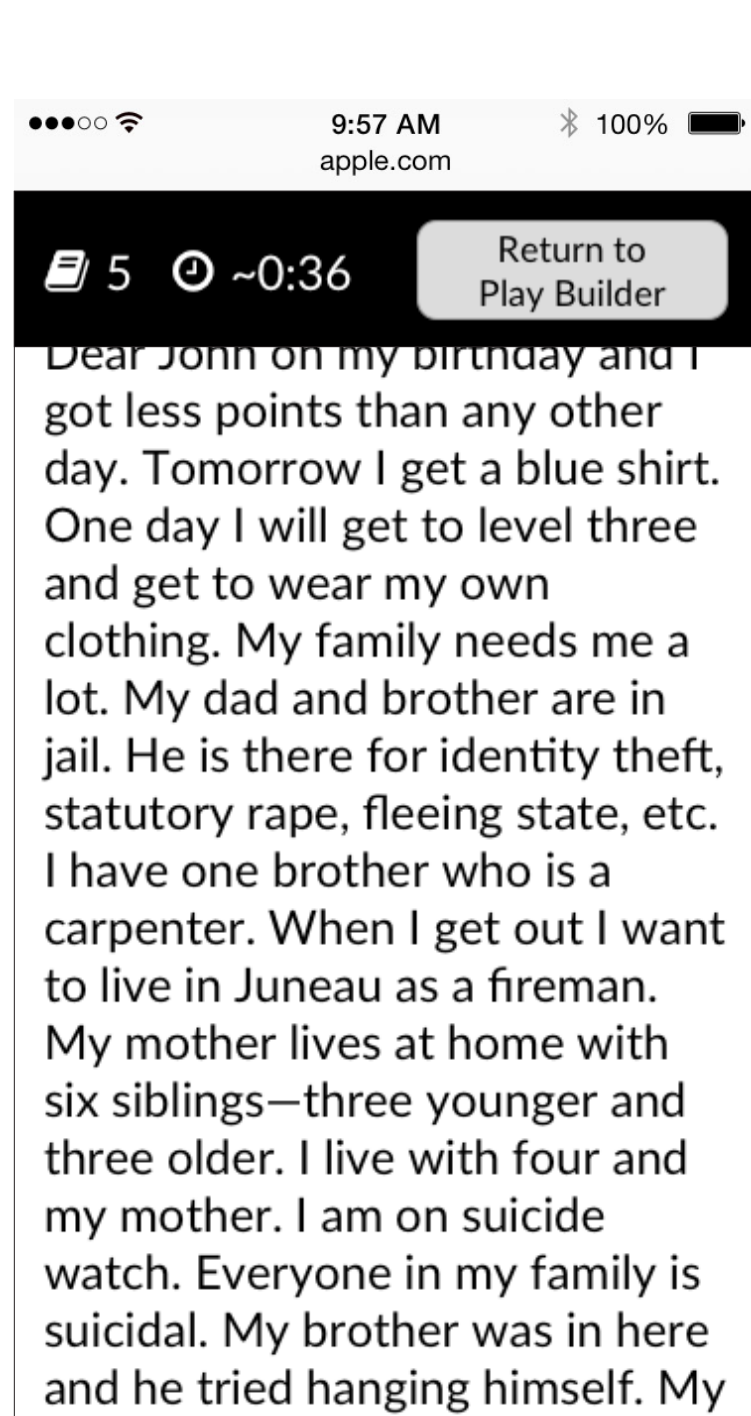
Keywords
gang, diploma, burglary, gun, college, weed, marijuana, probation, probation officer, shot, shooting, 38th Street Gang

3.2.3 Add to Play

3.2 Read Story

Tablet

3.2.0-3.2.3 See comments on
3.2 Read Story
Desktop 1/2
Page 13



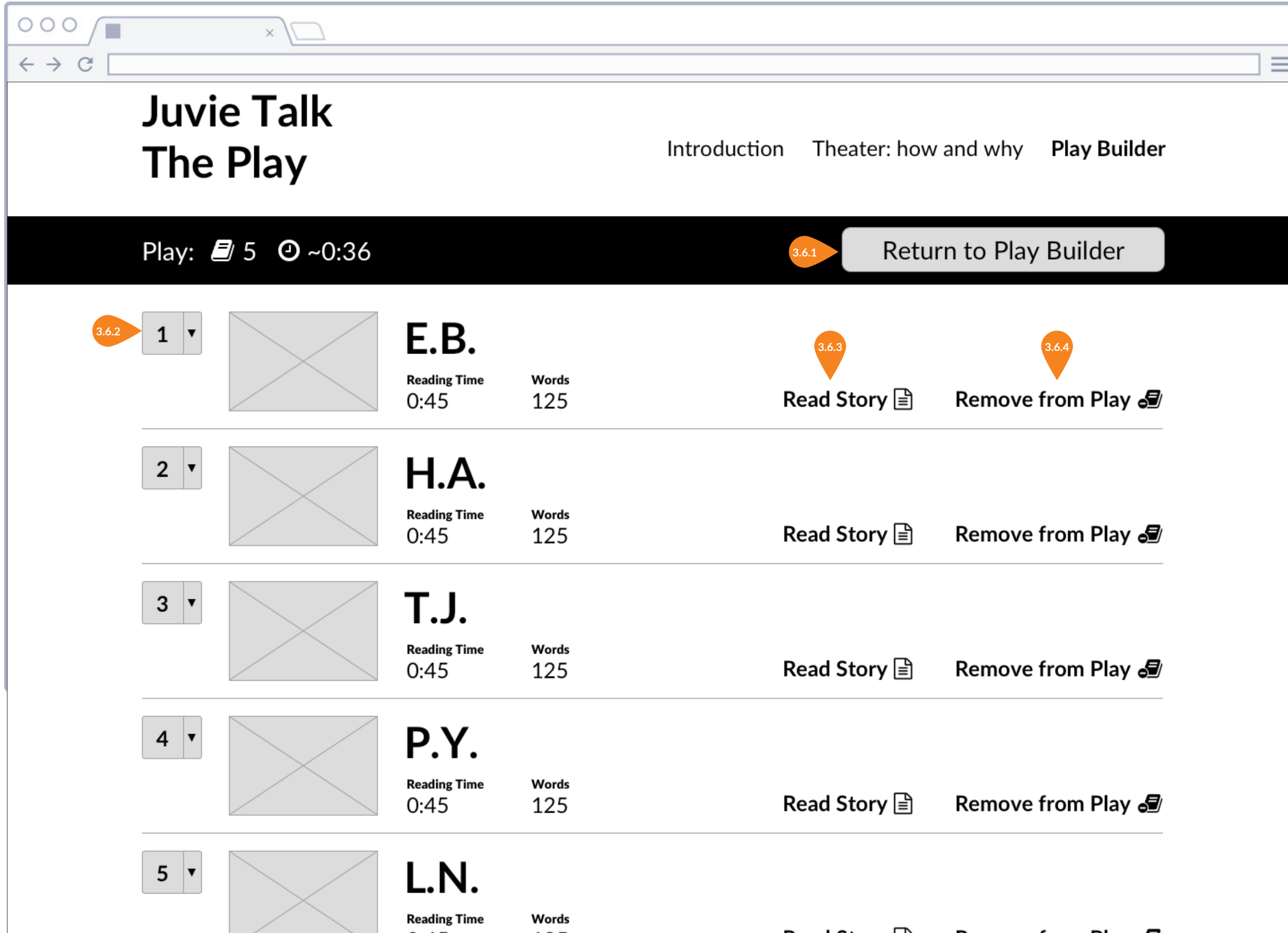
3.2 Read Story

Mobile

3.2.0-3.2.3 See comments on [3.2 Read Story Desktop 1/2 Page 13](#)

3.2.3 On Mobile "Add to Play/Remove from Play" link becomes a button for ease of use.

3.6 Play Builder Cart / Checkout Desktop



3.6.1 Returns to Play Builder 3.0


3.6.2 Dropdown allows quick reordering. Clicking/Touching will give a dropdown with options for all available slots (in this example 1-5). Selecting should immediately move play in order and renumber accordingly.


3.6.3 Read Story goes to 3.2

3.6.4 Remove from Play should remove story from list and renumber all pieces accordingly.

3.6.5-3.6.7 See next page

0:45 125 Read Story Remove from Play

4 ▾  **P.Y.**
Reading Time 0:45 Words 125 Read Story Remove from Play

5 ▾  **L.N.**
Reading Time 0:45 Words 125 Read Story Remove from Play

Complete Your Play

Enter your email below and we'll package up and send you your play.

Email Address

Package Type Print Ready PDF, Photos, and Audio Files Print Ready PDF **only**

Footer Content (Help/Contact, Copyright)

3.6 Play Builder Cart / Checkout Desktop

3.6.1–3.6.4 See previous page

3.6.5 Email field. When focus is removed field should validate that email address is formatted correctly. (See <http://emailregex.com>)

3.6.6 Package type radio button, allows user to select if they just want the pdf of the play or the full package.

3.6.7 Pressing the send play button should queue up the process to build the appropriate package (PDF only or full zip) and once the package is ready send the user an email with:

1) A link to their package

2) A link to come back and edit their play.

Pressing send play should display an alert confirming the process has started, how long they should anticipate waiting, and re-iterating what it will contain and contact information.

Juvie Talk
The Play

Play: 5 ~0:36 **3.6.1** Return to Play Builder

Item	Title	Reading Time	Words
1	E.B.	0:45	125
2	H.A.	0:45	125
3	T.J.	0:45	125
4	P.Y.	0:45	125
5	L.N.	0:45	125

Callouts: 3.6.2 (dropdown), 3.6.3 (dropdown), 3.6.4 (dropdown)

Complete Your Play

Enter your email below and we'll package up and send you your play.

Email Address
example@example.com **3.6.5**

Package Type
 Print Ready PDF, Photos, and Audio Files
 Print Ready PDF **only** **3.6.6**

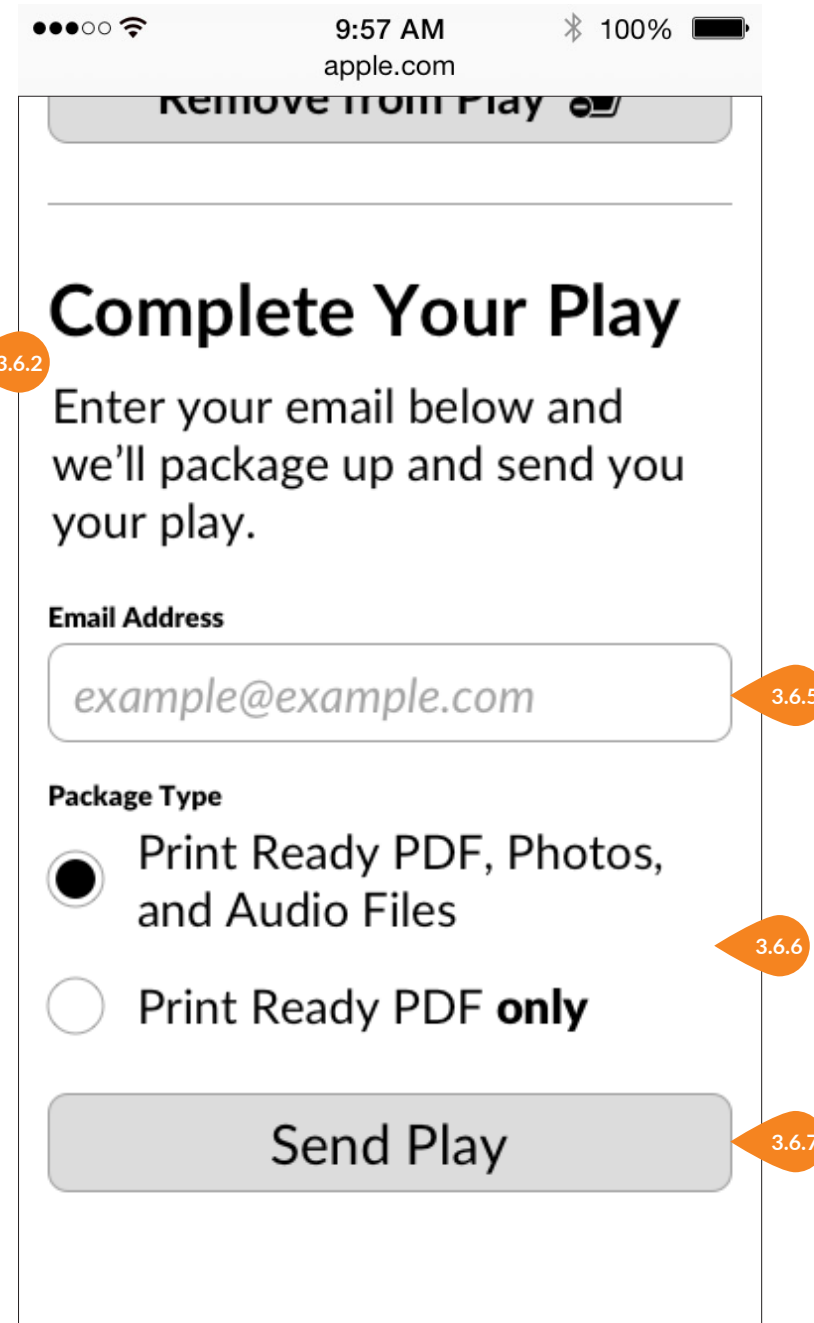
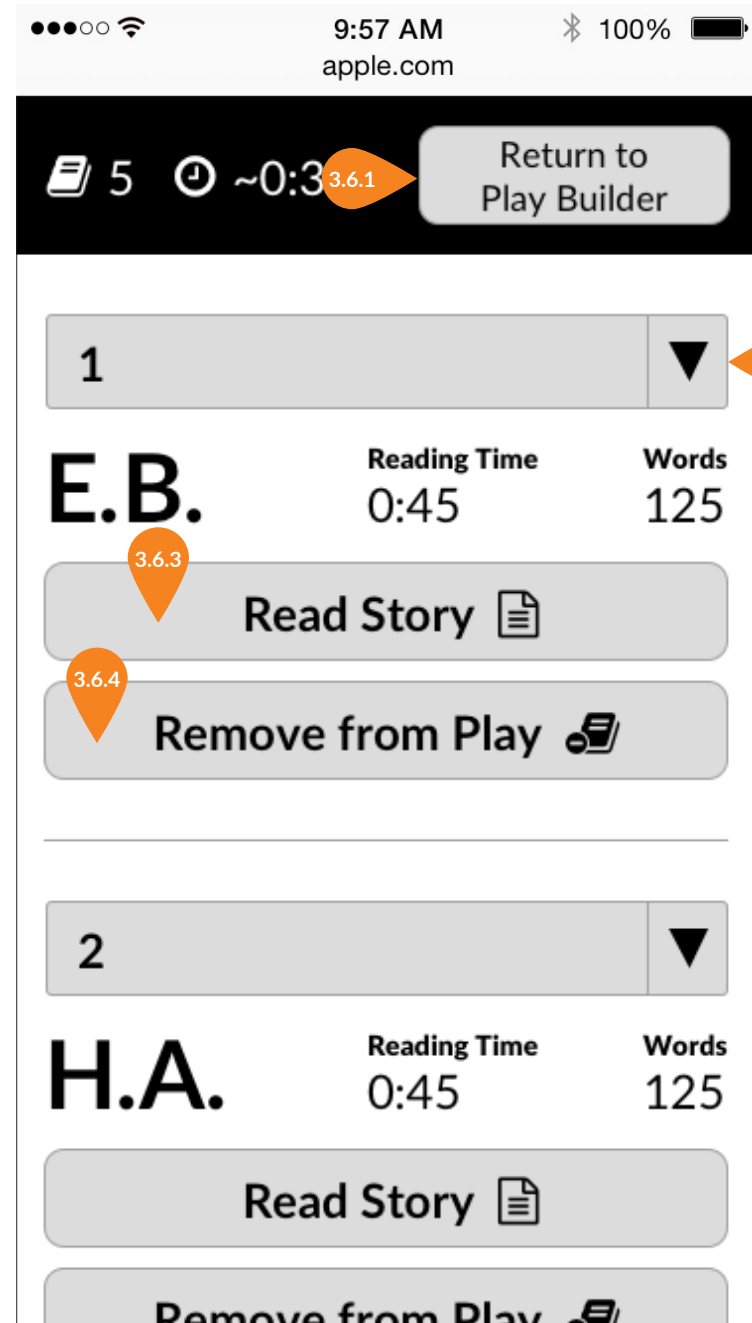
Send Play **3.6.7**

Footer Content
(Help/Contact, Copyright)

3.6 Play Builder Cart / Checkout

Tablet

3.6.1-3.6.7 See comments on 3.6 Play Builder Cart / Checkout Desktop **Page 17-18**



3.6 Play Builder Cart / Checkout Mobile

3.6.1-3.6.7 See comments on 3.6 Play Builder Cart / Checkout Desktop Page 17-18

Thank You!